

WHAT:

Hands on Checking for Understanding

HOW:

1. Provide students with three cards to signal level of understanding of concepts or directions. Cards can be colors or numbers, etc.
2. Assign meaning to the cards. Students can signal: "Stop, I'm lost!" or "Slow down, I'm getting confused." Or "Full steam ahead!" Negative, Positive, or Zero, Complete, Run-on, or Fragments, Saturated, Semi-saturated, or Unsaturated.
3. Students signal their responses to questions beamed to the entire class in response to teacher stem statements.

WHY:

- Provides a comfortable classroom atmosphere by sending the message, "It's all right not to understand the first time."
- Allows students to ask for and receive help during the lesson
- Provides immediate reinforcement related to level of understanding
- Provides a visual way to check for understanding
- Provides an opportunity for immediate intervention